

# ***GORHAM PARKS & RECREATION DEPARTMENT***

## **2024 Farm League Schedule**

<u>DAY</u>	<u>DATE</u>	<u>HOME – AWAY</u>	<u>TIME</u>	<u>FIELD</u>
Tue	April 30	<b>Lake Monsters @ Milan</b>	5:30pm	MILAN
Thur	May 2	<i>Rock Hounds vs. Lake Monsters</i>	5:00pm	Ed Fenn
Tue	May 7	<u>Fisher Cats</u> vs. <i>Rock Hounds</i>	5:00pm	Ed Fenn
Thur	May 9	Milan @ <b>Lake Monsters</b>	5:30pm	Ed Fenn
Mon	May 13	<u>Fisher Cats</u> @ Milan	5:30pm	MILAN
Thur	May 16	<b>Lake Monsters</b> vs. <i>Rock Hounds</i>	5:00pm	Ed Fenn
Tue	May 21	<u>Fisher Cats</u> vs. <b>Lake Monsters</b>	5:00pm	Ed Fenn
Thur	May 23	Milan @ <i>Rock Hounds</i>	5:30pm	Ed Fenn
Tue	May 28	<i>Rock Hounds</i> vs. <u>Fisher Cats</u>	5:00pm	Ed Fenn
Thur	May 30	Milan @ <u>Fisher Cats</u>	5:30pm	Ed Fenn
Mon	June 3	<i>Rock Hounds</i> @ Milan	5:30pm	MILAN
Thur	June 5	<u>Fisher Cats</u> vs. <b>Lake Monsters</b>	5:00pm	Ed Fenn

**NOTE: GAMES AGAINST MILAN START AT 5:30pm**

# FARM LEAGUE RULES

PLEASE HELP KEEP AREAS CLEAN AFTER GAMES & PRACTICES

**NO PARKING ON SHADY DRIVE – USE ED FENN PARKING LOT**

All games will be played at the Ed Fenn baseball field (behind the school) or in Milan at Greens Field behind the Fire Station off of Bridge Street.

All games start at 5:00pm, sharp.

If games are cancelled, the Rec Dept will make every effort to reschedule them.

No score will be kept, and the coaches will umpire the games.

All players bat and the inning end when the last person has batted, or three outs are made.

If three outs are made, the batting order will continue from the last batter.

Coaches will pitch for their team. Coaches should work towards having players pitch as the season progresses.

Coaches will backup catchers to keep game momentum.

Each batter gets six (6) pitches prior to receiving help from their coach.

The batter then gets three (3) additional pitches for a total of nine (9) pitches.

If the batter does not get a hit, they will receive an “automatic walk”.

There is no leading or stealing.

Base runners are allowed one base per “pass ball” per play (do not keep running).

Ensure you move players around the field in different positions, so they get the full experience of playing every position.

Following these rules will help keep the game on a steady pace.